LOGAN G. CARTER

USER EXPERIENCE (UX) DESIGN • CHICAGO METRO AREA

219-501-2227 // carte9708@gmail.com // portfolio www.logangreycarter.com

OBJECTIVE

UX Designer with experience creating user flows, wireframes, prototypes, design systems, and intuitive digital product experiences across AI, SaaS, and emerging technologies. Purdue University UX Design graduate with experience in interaction design, usability testing, UX research, information architecture, and cross-functional collaboration. Focused on creating accessible, user-centered experiences that simplify complex workflows and improve usability.

EDUCATION

PURDUE UNIVERSITY | West Lafayette, IN

Bachelor of Science in UX Design

Minors: Communications, Psychology

Certificate in Entrepreneurship and Innovation

Dean's List | GPA: 3.70/4.0 | Graduated: May 2026

APPLICABLE SKILLS

Design Skills

UX Design • User-Centered Design • Interaction Design • Information Architecture • User Flows • Wireframing • Prototyping • Usability Testing • UX Research • Journey Mapping • Design Systems • UI Design • Visual Design • Competitive Analysis • Workflow Automation • Generative AI

Tools & Technical Skills

Figma • Adobe Creative Cloud • Microsoft 365 • Google Workspace • Sketch • Miro • FigJam • ChatGPT • Claude • Microsoft Copilot • HTML/CSS

PROJECT EXPERIENCE

Center for Student Innovation (CSI) — UX/UI Designer

- Designed user flows and dashboard wireframes for a platform connecting Purdue student organizations with CGT designers through a streamlined collaboration experience.
- Developed reusable UI components and collaborated with developers on a multi-semester design system.

SmoothStick — Product Designer

- Co-designed product concepts, interaction considerations, and visual branding for a hands-free lotion stick.
- Presented the product concept to a panel of judges, earning first place and a $3,000 prize.

Dolby Labs — UX Researcher

- Conducted UX research and designed mid-fidelity interfaces for AI-assisted audiobook creation tools.
- Improved narration, editing, and content preparation workflows through iterative UX design.

Socian Technologies — UX/UI Designer

- Designed an emergency-response drone mapping interface using user flows, wireframes, and prototypes.
- Simplified dispatcher decision-making through iterative UX improvements and workflow-focused interface design.

ADDITIONAL SKILLS

UX Research Methods • Data Visualization • Data Synthesis • Documentation • Cross-Functional Collaboration • Presentation & Storytelling • Digital Product Development • Prompt Engineering • Responsible AI & Data Ethics